

THIRD TERM

WEEKLY LESSON NOTES

WEEK 3

Week Ending: 14-07-2023	Day:	Subject: Career Technology	
Duration: 60MINS		Strand: Designing & Making Of Artefacts	
Class: B8	Class Size:	Sub Strand: Design	
Content Standard: B8.5.2.1 Demonstrate knowledge and skills of Designing		Indicator: B8.5.2.1.5: Make artefact using resistant materials	Lesson: 1 of 1
Performance Indicator: Learners can make artefact using resistant materials		Core Competencies: CP 6.5: CI 5.4: CI 5.2: CI 6.10:	
Reference: Career Technology Curriculum Pg. 66			
Phase/Duration	Learners Activities	Resources	
PHASE 1: STARTER	Revise with learners to review their understanding in the previous lesson. Share performance indicators with learners.		
PHASE 2: NEW LEARNING	Study the design folios with reference to the design, working drawings and cutting list developed in communication design. Identify the materials, tools and manufacturing processes involved, and check the conditions suitable for working. Organize the working environment to ensure health and safety during the making of the artefact. Undertake in sequence the making of the artefact using the appropriate materials, tools and processes suitable for the design. Select the appropriate finishing materials and apply on artefact	Pictures and charts of food	
PHASE 3: REFLECTION	Use peer discussion and effective questioning to find out from learners what they have learnt during the lesson. Take feedback from learners and summarize the lesson. Ask learners how the lesson will benefit them in their daily lives.		

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Class: B8	Class Size:	Sub Strand: Design	
Content Standard: B8.5.2.1 Demonstrate knowledge and skills of Designing		Indicator: B8.5.2.1.6: Test and evaluate made products/artefacts	Lesson: 2 of 2
Performance Indicator: Learners can test and evaluate made products/artefacts		Core Competencies: CP 6.5: CI 5.4: CI 5.2: CI 6.10:	
Reference: Career Technology Curriculum Pg. 66			
Phase/Duration	Learners Activities	Resources	
PHASE 1: STARTER	Revise with learners to review their understanding in the previous lesson. Share performance indicators with learners.		
PHASE 2: NEW LEARNING	Test the artefact using the design specifications as a guide. E.g., check shape, function, finish, material State the strengths and weaknesses of the artefact and verify. State the proposed suggestions for modifications on the artefact. Rate the quality of the artefact as excellent, very good, good, fair or poor.	Pictures and charts of food	
PHASE 3: REFLECTION	Use peer discussion and effective questioning to find out from learners what they have learnt during the lesson. Take feedback from learners and summarize the lesson. Ask learners how the lesson will benefit them in their daily lives.		