

THIRD TERM

WEEKLY LESSON NOTES

WEEK 6

Week Ending: 04-08-2023	Day:	Subject: Career Technology
Duration: 60MINS		Strand: Designing & Making Of Artefacts
Class: B8	Class Size:	Sub Strand: Making Artefacts
Content Standard: B8.5.4.1 Demonstrate understanding of designing artefacts/ products, and models and table setting	Indicator: B8.5.4.1.3: Make artefacts/products using wood, metal/plastics	Lesson: 1 of 2
Performance Indicator: Learners can make artefacts/products using wood, metal/plastics		Core Competencies: CP 6.5: CI 5.4: CI 5.2: CI 6.10:
Reference: Career Technology Curriculum Pg. 60		
Phase/Duration	Learners Activities	Resources
PHASE 1: STARTER	<p>Revise with learners to review their understanding in the previous lesson.</p> <p>Have learners discuss the importance of workshop organization, emphasizing efficiency and safety.</p> <p>Share performance indicators with learners.</p>	
PHASE 2: NEW LEARNING	<p>Divide the learners into groups and assign them specific areas of the workshop to organize.</p> <p>Task learners to arrange tools and materials in a neat and orderly manner, ensuring easy access and safe storage.</p> <p>Distribute cutting lists and working drawings to each group.</p> <p>Explain how to read and interpret dimensions on the documents, emphasizing the importance of accuracy.</p> <p>Instruct the learners to check the dimensions on the cutting list and working drawings to ensure they have a clear understanding.</p> <p>Address any questions or difficulties the learners may have.</p> <p>Explain the step-by-step operation sequence for creating the chosen artifact, as mentioned in the lesson activities.</p> <p>Demonstrate each step, including preparing workpieces, measuring, marking out, cutting to size, cutting joints, and assembling parts.</p>	Pictures and charts
PHASE 3: REFLECTION	<p>Use peer discussion and effective questioning to find out from learners what they have learnt during the lesson.</p> <p>Take feedback from learners and summarize the lesson.</p>	

	Ask learners how the lesson will benefit them in their daily lives.	
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Duration: 60MINS		Strand: Designing & Making Of Artefacts
Class: B8	Class Size:	Sub Strand: Make Artefacts
Content Standard: B8.5.4.1 Demonstrate understanding of designing artefacts/ products, and models and table setting	Indicator: B8.5.4.1.3: Make artefacts/products using wood, metal/plastics	Lesson: 2 of 2
Performance Indicator: Learners can make artefacts/products using wood, metal/plastics		Core Competencies: CP 6.5: CI 5.4: CI 5.2: CI 6.10:
Reference: Career Technology Curriculum Pg. 60		
Phase/Duration	Learners Activities	Resources
PHASE 1: STARTER	<p>Revise with learners to review their understanding in the previous lesson.</p> <p>Share performance indicators with learners.</p>	
PHASE 2: NEW LEARNING	<p>Introduce the essential tools used for working with wood, metal, and plastic.</p> <p>Demonstrate basic techniques such as cutting, drilling, filing, and sanding for each material.</p> <p>Discuss safety precautions and proper tool handling techniques.</p> <p>Divide learners into small groups and provide them with a specific material to work with.</p> <p>Allow learners to practice using the tools and techniques learned.</p> <p>Review the characteristics and properties of wood, metal, and plastic.</p> <p>Introduce the design process, including brainstorming, sketching, and prototyping.</p> <p>Encourage learners to think creatively and develop their own unique artefact ideas.</p> <p>Guide learners in creating initial sketches and discussing their designs with peers.</p> <p>Provide feedback and suggestions to help learners refine their designs.</p>	Pictures and charts
PHASE 3: REFLECTION	Use peer discussion and effective questioning to find out from learners what they have learnt during the lesson.	

	<p>Take feedback from learners and summarize the lesson.</p> <p>Ask learners how the lesson will benefit them in their daily lives.</p>	
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